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FACTION: MUD

PRIMARY ACTIVITIES: Piracy, Bounty Hunting, Industry, Exploration

LANGUAGE: English Only

The Unseen is a government style pirates guild with a sole focus on Star Atlas. While some tend to dabble in several different metaverses, The Unseen is focused strictly on growing and profiting within Star Atlas.

The founders of The Unseen are twin brothers and have combined MMO leadership experience of over 30 years. We have run guilds, clans, companies, and squads in a multitude of different games and pride ourselves on being ultra-competitive.



The hierarchy of The Unseen will be expansive yet focused on specific operations of our guild. We anticipate a very large guild, and for this reason, our ranking system has been structured to accommodate hundreds to even thousands of active members.



Many of the members that are currently involved in The Unseen have been invested in the crypto market for many years and have a very good understanding of it. However, we seek to bring interest to the entire spectrum of investors, ranging from little to no experience all the way to full out experts.

If you speak English, and you have a desire to compete and dominate in Star Atlas, you are welcome here.



THE MAIN OBJECTIVES ARE AS FOLLOWS:

1. Have fun and make money while doing it. (This is still a game)
2. Build a government style organization with pirating aspects.
3. Consistently grow and bring in new guild members.
4. Reward our members publicly for their skill, dedication, and loyalty.
5. Continue to openly converse with our members about the guild's direction and how we can improve.
6. Truly implement our member's ideals and beliefs into our guild culture.

THE CREED

1. No Mercy, No Surrender
2. High Risk, High Reward
3. Aggressive, Destructive Nature
4. Monthly ATLAS Tax payments
5. No Stealing or Pirating from Guild Members or Allies.
6. For the Glory of The Unseen, work as a team, and be responsive to leadership.



MEMBER INTEGRATION AND BENEFITS

EXCLUSIVE REWARD SYSTEM

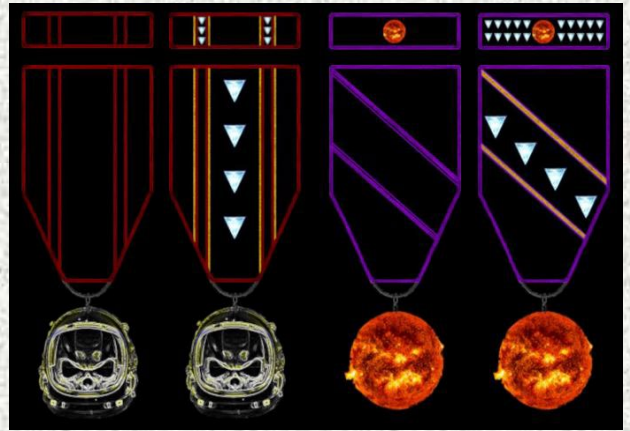
As a member of The Unseen, you are eligible to earn medals, ribbons, and promotions through our extensive rank and rewards system. This is one of our prized possessions as it offers members a unique NFT for each medal or ribbon they achieve. These medals and ribbons will be granted to the individual's Solana wallet.

Below is an example of both ribbons and medals. Check the full listing at <https://unseenguild.com/rewards>.



QUARTERLY REWARD CEREMONIES

Rewards are fun and normally generate some additional excitement with competitive players as it gives us all something additional to strive for. However, if you are the only one to ever know about it, then its not quite as much fun.



We believe that members should be publicly recognized for their skills, dedication, and loyalty. We believe strongly that bringing our members together on a regular basis not only builds comradery, but also strengthens communication and trust.

We will start each ceremony with an open forum, discussing current events within the metaverse and how our members are finding ways to thrive in their area of expertise. We will discuss plans for guild improvements, and we encourage all attendees to share ideas and be vocal. The Unseen is one unit, and we are stronger when that unit has multiple voices. This forum will be followed by a Q & A session with leadership.

Each ceremony will end by presenting all rewards members have earned since the last ceremony.

UNSEEN TRAINING ACADEMY

We want all members of our guild to feel confident that whatever role they play for us, they can do it to the best of their ability. For this reason, we created the Unseen Training Academy. The Academy allows our members to take operation specific training courses in specific areas of expertise.

Some areas of expertise are listed below:

Fleet: Piloting, Combat, Rescue, Fleet Supply

Industry: Manufacturing, Hauling, Mining, Farming, Trade

Exploration: Deep Space prep, Managing Resources



Upon completion of training courses members will receive NFT certifications.

GUILD EXCLUSIVE GIVEAWAYS

Members of The Unseen are rewarded from time to time with Guild Exclusive giveaways. These are done via our discord and available only to members. Giveaways come in all shapes and sizes. Ships, badges, skins, accessories and SOL/ATLAS. These are unscheduled and funded completely by leadership to benefit our guild members. If you are currently a member, always watch #unseen-giveaways channel in discord.

CONTENT GUIDES AND VIDEOS

How-to guides and video walkthroughs are extremely useful for players of all skills and knowledge. While we are by no means financial advisors, we do offer our opinions on several topics relating to Star Atlas. We currently offer a three video beginners guide with the following content:

[How to easily create a Phantom Wallet and convert Cryptocurrency](#)

[Connect your Phantom Wallet to Star Atlas, choose your Faction and send crypto to your Phantom Wallet from Coinbase](#)

[Staking and Supplying your Fleet in SCORE](#)

We will continue to add and update our content as Star Atlas progresses and we learn more about each phase.

NFTS USING SOLANA WALLETS

All rewards that are presented to members of The Unseen will be presented in the form of an NFT. Whether it's a course completion certificate from The Unseen Training Academy, a Medal or a Ribbon. Members will receive their rewards through an acceptable Solana Wallet.

We prefer that all members use Phantom wallet and will continue to suggest Phantom Wallet when helping new members setup for Star Atlas. However, any Solana Wallet that is accepted at <https://play.staratlas.com> will be acceptable for NFT receivables.



RANKS OF THE UNSEEN

The Unseen is spread between three major operations. Our Fleet, Exploration, and Industry. Each operation has three tiers of ranks within.

ENTRY LEVEL: Newly enlisted and non-officer positions.

URO: Under Ranking Officers

OPERATION COMMAND: Operation Leadership

All Ranks may be reviewed at <https://unseenguild.com/ranks>.

All job duties and responsibilities for each rank can be found in the corresponding operations manual available to all enlisted Unseen members.

Within each level listed above, there are several ranks unique to each operation. For example, newly enlisted members that join as part of the Fleet will join as a "Recruit" while members that join as part of our Industry team will join as an "Apprentice". Each new member will join at an entry level position within their chosen operation.

It will be challenging yet rewarding for members to receive promotions in The Unseen. Members will need to prove their dedication and loyalty at each step and will be required to receive promotion recommendations from the rank that follows and, in some cases, multiple officers. If you prove yourself, and are granted promotion, you will then become responsible for reviewing members at ranks under yours. Again, all ranks and promotion requirements can be found at <https://unseenguild.com/ranks>.

Each operation will have a dedicated Administration team to ensure that all administrative processes are consistently being completed by branch URO's and Operation Command. Administrative members are considered part of their respective operation. For Example, a Fleet Lieutenant can also be a Clerk for the Fleet. Your operation rank and administrative rank are separate, but you are still a part of your primary operation. There will be advantages to taking on the responsibilities of being in an administrative role as it will add extra tasks on top of your current position job responsibilities.



Officer positions will play a vital role in The Unseen as it is your job to help keep your operation running at 100 percent capacity and find long term solutions to areas within your operation that are struggling.

Each operation has a detailed chain of command, and members will be expected to always follow the chain of command.

CROSS OPERATION INTEGRATION

While each operation will work primarily within their own expertise; The Unseen will also rely upon some cross-operation integration. Each operation will consist of many smaller squadrons that will assist with both operation missions and non-operation missions when required.

Assistance Examples:

1. An Industry mining team needs protection from invaders. The Fleet would send a defensive squadron(s) to protect the mining team.
2. An Exploration team is running low on fuel and supplies with no outpost within a reasonable range. The Industry team would send a supply squadron to restock the Exploration unit.
3. The Industry operation needs help finding new locations for production. A Regional Exploration team would be deployed to assist in finding new zones.

These are just a few examples, and as Star Atlas progresses, several other use cases will come to light. Members of all operations will need to be ready to function for any mission type at any time.

Squadron Examples:

1. Fleet Attack Squadron
2. Fleet Search and Rescue
3. Industry Supply Squadron
4. Exploration Discovery Squadron

Squadrons will consist of groups ranging from large to small depending on what that Squadron is responsible for. Fleet attack may need 35+ members whereas an Industry resupply squadron may only need 10. Squadron size and the members within will consistently



change based on need and expertise. However, if a team is working extremely well together, we will ensure that those members remain a part of the same squadron, even if responsibility of that squadron changes.

Within this structure, there is the possibility of hundreds of squadrons throughout each operation. Some will be dedicated to their operation, and some will be heavily involved in cross-operation missions. Squadrons is also an area we encourage our members to create use cases for. There is no limit to how many squadrons we will have or what different uses we can find for them. Be creative!

LORE

To follow along with all our lore, check out <https://unseenguild.com/lore>. Below is our prologue.

In terms of bad, it is no marginal degree to which The Unseen has surpassed their peers. It might even be unfair to call them peers, anymore. People are as people do, and they do live for theorizing.

When it comes to The Unseen, that's just it. If people see them at all, it is only a glimpse they catch. That doesn't stop them from theorizing and from what they see, they theorize something in terms with what the Dutch novelist and Zen scholar, Jan Willem van de Wetering once said about greed. That they are a fat demon with a large mouth. Whatever you feed them it's never enough. You may hear those very same, theorizing men stating that such greed is the tendency of weak men, but stories spun from glimpses caught tend to be oversimplified, as it is with the gossip and tales circling about The Unseen.

The truth. Oh, well... If you stick around for it, you may find that the truth is much more complex and ominous than the thoughts of the beer drinking common man with a mind to think themselves wise in the ways of The Unseen.



Our story starts on a small planet, in a battle ravaged solar system, by overpowering forces of the ONIs and the Usturs. This small planet goes by the name of Dramutin and it was the year 2597 when they first saw their skies light up with devastating destruction.

The battles raged across

the solar system, leaving no spec of it alone. Land turned from rolling hills of green and pastures with livestock to barren wasteland. Water had gradually gone from clear, to tinted, to a cesspool of undrinkable blackness.

It took the forces of the Onis and the Usturs no more than two years to obliterate more than ninety-five percent of the planet's population. Living through the horrific ordeals the planet faced, were two young boys. Young boys whose mannerism had always been civil and polite. The fear. The struggle. The witnessing of death and destruction changed all that, so by the time Castor Lee, or Whitemane as people liked to call him, left Dramutin in 2601, he was already war hardened enough that his nights were restless, and his meals taken as if there was a fist held ready to strike at the back of his neck. A meal like that, well... it doesn't go down well, I can tell you.

Castor's brother, Jindo, had left the planet in 2598 on an assassination mission and for a long time, Castor, along with everyone else, believed him to be dead.

Peace was the thing on the top of Castor's mind as he finally escaped the horrors of Dramutin, but to this day, it eludes him, like a Tufa ship in an asteroid belt.

Five years he spent running and fighting, every day a plethora of strife and strain, hardship and pain until, with a crew carefully selected from talented and like-minded people, he saw something that others had not the ability to envision. An abandoned space station outside The Eritide Asteroid Belt caught his eye and he found himself making it a home, not only to himself but a horde of people for the





next seven years.

Believing all the friends and family of his old days dead, he set out to create himself and the crew he now called family, a home within the walls of this abandoned space station. Not much was heard from him, during this time of his life, but underneath the smooth surface, fuel was being added to a growing fire. A fire of anger. A fire consisting of like-minded people with their sights set on revenge.

Sixteen years had passed, and the operations of Castor Lee's guild had been rapidly building and the space station he and his crew took into foster had grown beyond the vision of many a man, but not Castors, when his brother Jindo appeared.



Castor liked to keep an eye on ship sign ins and their captains, but that day, there was a surprise lying in store he was not expecting. Like a ghost from the past, his brothers face appeared on the screen before him, and he glanced over the control board into the hangar where his brother walked about seeing to various tasks surrounding the ship. His brother.

Living and breathing.

Fueled by their rage, pain and hate for the enemies that had annihilated their home planet, they made a vow; A vow to bring the same suffering to their enemies which they had endured throughout their lives.

In the year 2615, Castor Lee and Jindo founded The Unseen, promising to hunt down all ONI and USTUR forces with no mercy!